**Alex**

That was some storm last night. I thought we might lose power again. Did I hear something crash?

**Jay**

Oh, that was me. Some of us were trying to build a second SAM robot so we could have robot battles. What do you think?

*We see an inanimate make-shift robot that looks really bad.*

**Alex**

That's…horrifying.

**Jay**

Yeah, it's a lot harder to build a robot than it seems in movies.

**Alex**

That wasn't the noise I mean, it was bigger than that. It sounded far away.

[VIDEO BREAK]

**SAM**

Good morning, Survivors. I hope you slept well. A human around your age functions best with precisely 8.2 hours of sleep. Now off you go. As supplies close to the school become more scarce, you will have to travel farther to find new resources. Be safe, and call if you have any trouble.

**Ditto**

We'll be here running calculations on who we think will survive the longest. My money's on the kids who can run the fastest. [Thinks about it] Hm, but I guess there are some dangers you can't run away from. Like hurricanes. Or earthquakes. Or nuclear fallout. This is going to be harder to figure out than I thought…

102_Map-2 (Phase Tutorial)

**Cubie**

Your world is getting a little bigger, Survivors. There's a new area of the map just waiting to be explored. You can still explore the previous Episode's zone if you want. But can you resist the call of the wild unknown? I know I could, I'm just wondering if you can. If you have any Intel Cards, enter the secret code into the Intel Database on your computer for clues about the